

Decision Trees and Tautology Theorem

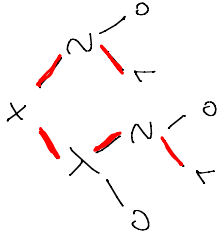
G. Smolka 5-7 May 9+11, 2005



such that the tree and the terms describe the same B. function

Decision trees can be represented as terms

Decision Trees



if $x=0$
 then if $y=0$ then 0
 else if $z=0$ then 1
 else 0
 else if $z=0$ then 1
 else 0

$$\bar{x} (\bar{y} 0 + y (\bar{z} 1 + z 0)) + x (\bar{z} 1 + z 0)$$

Formal definition of decision trees

$$(0, t_0, t_n) \stackrel{\text{def}}{=} \bar{1} t_0 + 1 t_n$$

$$t \in \text{DT} \subseteq \text{BT} = 01^n / (x, t_1, t_n)$$

Terms of the form $(0, t_0, t_n)$ are called **conditionals**

[Löwenheim 1910]

$$\text{BA} \vdash (0, x, y) = x$$

$$\text{BA} \vdash (1, x, y) = y$$

Expansion Theorem (Boole 1854)

$\forall t \in \mathcal{B}T \ \forall x \in \mathcal{B}V.$

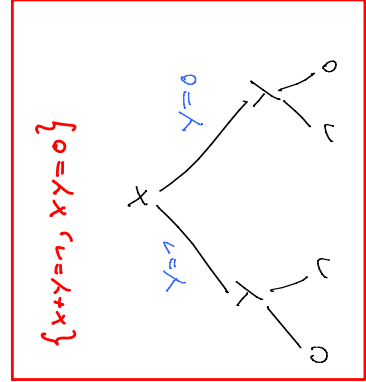
$$\mathcal{B}A \vdash t = (x, t[x:=0], t[x:=1])$$

Proof will follow

Together with σ -Theorem, this yields an algorithm

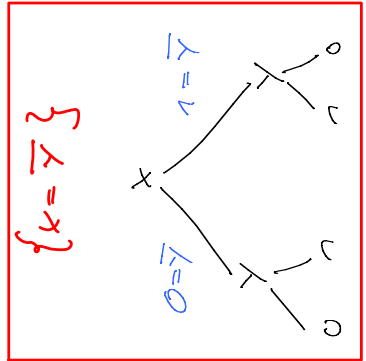
term \rightsquigarrow equivalent decision tree

where the order of variables can be freely chosen

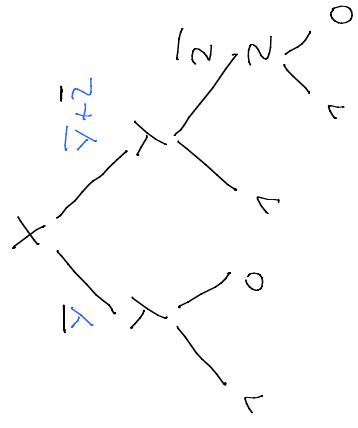


Equation System \rightsquigarrow equivalent decision tree

Example 3



Example 1: $(\bar{x}+2) + \bar{y}$



Proof of Expansion Theorem

$$t = (x, t[x:=0], t[x:=1])$$

$$t = 1t = (x+\bar{x})t = x t + \bar{x} t \stackrel{!}{=} x(t[x:=1]) + \bar{x}(t[x:=0])$$

Claim 1: $x t = x(t[x:=1])$

Proof by induction on t

- 1) $x \notin FV t$: $x t = x x = x = x \cdot 1 = x(t[x:=1])$
- 2) $t = \bar{t}$: $x \bar{t} = x \bar{x} t = x \bar{x} = \bar{x} = \bar{x} \cdot 1 = \bar{x}(t[x:=1])$
- 3) $t = t_1 t_2$: $x t_1 t_2 = x t_1 t_2$
 $= x(t_1 t_2)$ since $\mathcal{B}A \vdash x \bar{y} = x(x \bar{y})$
 $= x(x(t_1 t_2))$ IH
 $= x(x(t_1 t_2))$ since
 $= x(x(t_1 t_2))$
 $= x(x(t_1 t_2))$

Proof Continued

4) $t = t_1 t_2$ follows with $BA \vdash x(t_1 t_2) = x((k t_1)(x t_2))$

5) $t = t_1 t_2$ follows with $BA \vdash x(t_1 t_2) = x(x t_1 + x t_2)$ \square

Claim 2: $\bar{x} t = \bar{x}(t(x := 0))$

Proof: Analog to claim 1

4) $\bar{x} x = 0 = \bar{x} 0$ and

the tautologies for \neg, \wedge, \vee . \square

t ordered if the variables become larger as one goes down (assumes a linear order on BV)

t prime if t reduced and ordered

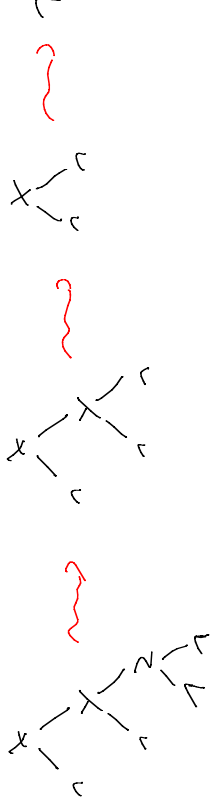
$PT \stackrel{\text{def}}{=} \text{set of all prime decision trees}$

$$\forall n \in \mathbb{N} \exists t \in PT, BA \vdash \Delta = t$$

$$BA \vdash (x, y, y) = y$$

$$\begin{aligned} (x, y, y) &= xy + \bar{x}y \\ &= (x + \bar{x})y \\ &= 1y \\ &= y \end{aligned}$$

t reduced if it cannot be simplified with $(x, y, y) \rightarrow y$



Canonicity Theorem

Different prime trees describe different functions

at least 2 elements

9/8/19
Tutorials B

Proof will follow

$$\forall n, t \in PT \cup \text{non-trivial B. alg } \mathbb{Z}, n \neq t \Rightarrow \mathbb{Z} \cup \mathbb{Z} \neq \mathbb{Z} t$$

$$\forall n \in \mathbb{N} \exists \text{ exactly one } t \in PT, BA \vdash \Delta = t$$

$\Pi \Delta \stackrel{\text{def}}{=} \text{unique prime tree } t \text{ s.t. } BA \vdash \Delta = t$

Tautology Theorem

$\forall \alpha, \tau \in \mathcal{B}\mathcal{T}$ \forall non-trivial \mathcal{B} . alg \mathcal{L}
the following statements are equivalent

- (1) $\mathcal{B}\mathcal{A} \vdash \alpha = \tau$
- (2) $\mathcal{T}\alpha = \mathcal{T}\tau$
- (3) $\mathcal{J} \models \alpha = \tau$
- (4) $\mathcal{L} \models \alpha = \tau$
- (5) $\mathcal{B}\mathcal{A} \models \alpha = \tau$

Proof

- (2) $\mathcal{T}\alpha = \mathcal{T}\tau$
- (1) $\mathcal{B}\mathcal{A} \vdash \alpha = \tau$
- (5) $\mathcal{B}\mathcal{A} \models \alpha = \tau$
- (4) $\mathcal{L} \models \alpha = \tau$

construction of
prime tree
soundness
definition \models

contradiction &
canonicity
 $\mathcal{T}\alpha \neq \mathcal{T}\tau$
 $\Rightarrow \mathcal{L}(\mathcal{T}\alpha) \neq \mathcal{L}(\mathcal{T}\tau)$
 $\Rightarrow \mathcal{L}\alpha \neq \mathcal{L}\tau$
 $\Rightarrow \mathcal{L} \not\models \alpha = \tau$

Equivalence with $\mathcal{J} \models \alpha = \tau$
follows with (4) and $\mathcal{L} = \mathcal{J}$ □

Completeness Theorem for $\mathcal{B}\mathcal{A}$

$\forall \alpha, \tau \in \mathcal{B}\mathcal{T}$ \forall non-trivial \mathcal{B} . alg \mathcal{L}
the following statements are equivalent:

- (1) $\alpha = \tau$ $\stackrel{\mathcal{B}\mathcal{A}}{\vdash}$ $\tau = \alpha$
- (2) $\alpha = \tau$ $\stackrel{\mathcal{B}\mathcal{A}}{\models}$ $\tau = \alpha$
- (3) $\alpha = \tau$ $\stackrel{\mathcal{J}}{\models}$ $\tau = \alpha$
- (4) $\alpha = \tau$ $\stackrel{\mathcal{L}}{\models}$ $\tau = \alpha$
- (5) $\mathcal{B}\mathcal{A} \vdash \alpha \rightarrow \tau = \neg$
- (6) $\mathcal{T}(\alpha \rightarrow \tau) = \neg$

Proof. (1) \Rightarrow (2) \Rightarrow (3), (4) clear.
(3) \Rightarrow (5) with Taut. Theo.
since non-trivial \mathcal{B} . alg $\Rightarrow \mathcal{J} \models \alpha = \tau = \neg$.
(5) \Rightarrow (1) with Modus Ponens.
(5) \Leftrightarrow (6) with Taut. Theo.
(4) \Rightarrow (3) since \mathcal{J} subalgebra of \mathcal{L} . □

Corollary

\forall \mathcal{B} . eq. systems $\mathcal{E}, \mathcal{E}'$
 \forall non-trivial \mathcal{B} . alg. \mathcal{L}
the following statements are equivalent:

- (1) $\mathcal{E} \stackrel{\mathcal{B}\mathcal{A}}{\vdash} \mathcal{E}'$
- (2) $\mathcal{E} \stackrel{\mathcal{B}\mathcal{A}}{\models} \mathcal{E}'$
- (3) $\mathcal{E} \stackrel{\mathcal{J}}{\models} \mathcal{E}'$
- (4) $\mathcal{E} \stackrel{\mathcal{L}}{\models} \mathcal{E}'$

Proof. Normalisation
and $\mathcal{B}\mathcal{A}$
of \mathcal{L}

Proof Continued

Significant Variables

$$SV_{\mathcal{L}} t = \{x \mid \exists \sigma \in \mathcal{G}. \mathcal{L} \in \sigma + \mathcal{L} \in \sigma(x := \mathcal{L})\}$$

$$SV_{\mathcal{L}} t \subseteq FV t \quad F2$$

$$\mathcal{L} t_0 \neq \mathcal{L} t_1 \wedge x \notin FV t_0 \cup FV t_1 \Rightarrow x \in SV_{\mathcal{L}}(x, t_0, t_1)$$

follows with F1, F2

$$\mathcal{L} t_0 \neq \mathcal{L} t_1 \wedge x \notin FV t_0 \cup FV t_1 \Rightarrow \mathcal{L}(x, t_0, t_1) \neq \mathcal{L}(x, t_0, t_1)$$

follows with F1, F2

F4

Proof Continued

Significant Variables of terms

$$SV t \stackrel{\text{def}}{=} SV_{\mathcal{L}} t$$

$$\forall \text{non-trivial B. alg } \mathcal{L} \forall t \in \mathcal{B}T: SV_{\mathcal{L}} t = FV(\pi t)$$

Proof: Claim: $\forall t \in \mathcal{B}T. FV t \subseteq SV_{\mathcal{L}} t$

follows by induction on t with F3 and Canonicity

$$\Rightarrow \forall t \in \mathcal{B}T. FV t = SV_{\mathcal{L}} t \text{ with F2}$$

$$\text{Hence } SV_{\mathcal{L}} t = SV_{\mathcal{L}}(\pi t) = FV(\pi t) \quad \square$$

$$\forall r, t \in \mathcal{B}T \forall \text{non-trivial B. alg } \mathcal{L}. r \neq t \Rightarrow \mathcal{L} r \neq \mathcal{L} t$$

Proof of Canonicity Theorem

Fix \mathcal{L} : non-trivial B. algebra; assignments $\mathcal{L} \sigma \neq \mathcal{L} \tau$

$\sigma \in \Sigma_{\mathcal{L}} = \mathcal{B}V \rightarrow \mathcal{L}\mathcal{B}$ (assignments)

$\forall t \in \mathcal{B}T. \mathcal{L} t \in (\mathcal{B}V \rightarrow \mathcal{L}\mathcal{B}) \rightarrow \mathcal{L}\mathcal{B}$

$$\mathcal{L}(x, t_0, t_1) \sigma = \mathcal{L} t_0 \sigma \quad \text{if } \sigma x = \mathcal{L} \sigma$$

$$= \mathcal{L} t_1 \sigma \quad \text{if } \sigma x = \mathcal{L} \tau$$

F1

since $\mathcal{B}A \vdash (0, t_0, t_1) = t_0$ and $\mathcal{B}A \vdash (1, t_0, t_1) = t_1$

Claim: $\forall r, t \in \mathcal{B}T. r \neq t \Rightarrow \mathcal{L} r \neq \mathcal{L} t$

Proof by induction on $\max\{\text{size } r, \text{size } t\}$

There are 3 cases

- 1) r, t are both 0 or 1
- 2) The root variable of r does not occur in t or vice versa
- 3) r and t have the same root variable

For (1) claim is obvious

For (2) claim follows with F3, F2, FH

For (3) claim follows with F4, FH \square

Operations on Prime Trees

not: $PT \rightarrow PT$
not $t = \pi(\neg t)$

and: $PT \times PT \rightarrow PT$
and $(s,t) = \pi(s \wedge t)$

Will see efficient algorithms

Constructors for PTs (ADT)

0: PT
1: PT
cond: $Var \times PT \times PT \rightarrow PT$
cond $(x,s,t) = \pi(x,s,t)$ provided $x < FVs \cup FVt$

If s,t prime trees and x variable:

$\pi(x,s,s) = s$
 $\pi(x,s,t) = (x,s,t)$ if $x < FVs \cup FVt$

All algorithms will be based on 0, 1, cond

Algorithm for not

- Based on the tautologies
 - $\neg 0 = 1$
 - $\neg 1 = 0$
 - $\neg(x,y,z) = (x, \neg y, \neg z)$
- Orderedness preserved since no new variables
- Reducedness preserved since \neg injective

Algorithm for and

- Based on the tautologies
 - $(x,y,z) \wedge 0 = 0$
 - $(x,y,z) \wedge 1 = (x,y,z)$
 - $(x,y,z) \wedge (x,y',z') = (x, y \wedge y', z \wedge z')$
 - $(x,y,z) \wedge u = (x, y \wedge u, z \wedge u)$ (only used if $x < FVu$)
- Orderedness preserved since no new variables
- Reducedness preserved by cond

Algorithms for $\vee, \rightarrow, \leftrightarrow, \dots$

are analog to algorithm for \wedge .
In particular, the following are tautologies
for every binary operation \circ :

$$\bullet (x, y, z) \circ (x, y', z') = (x, y \circ y', z \circ z')$$

$$\bullet (x, y, z) \circ u = (x, y \circ u, z \circ u)$$

(because \circ can be expressed with \wedge and \rightarrow)

Boolean Term \rightarrow Prime Tree

trans: BT \rightarrow PT

$$\text{trans } 0 = 0$$

$$\text{trans } 1 = 1$$

$$\text{trans } x = \text{cond}(x, 0, 1)$$

$$\text{trans } (\neg t) = \text{not}(\text{trans } t)$$

$$\text{trans } (s \wedge t) = \text{and}(\text{trans } s, \text{trans } t)$$

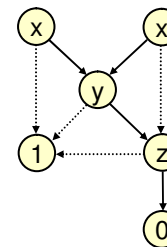
$$\text{trans } (s \vee t) = \text{or}(\text{trans } s, \text{trans } t)$$

Efficient Implementation of Prime Tree Operations [R. Bryant 1986]

- direct implementation of "and $t_1 t_2$ " is exponential (exponential number of recursive calls)
- **Minimal graph representation** of prime trees yields constant equality test
- **Memoing*** of triples "and $t_1 t_2 = t_3$ " yields $O(n^2)$ algorithm where n is the number of nodes readable from $t_1 t_2$

* Dynamic Programming

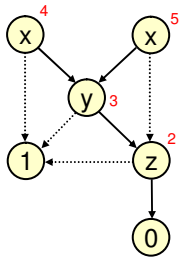
Minimal Graph Representation



- Every node describes a prime tree
- Graph describes a subtree-closed set of prime trees
- Graph minimal iff different nodes describe different trees

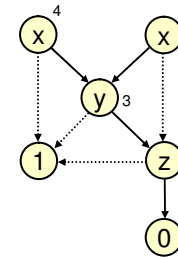
Binary decision diagrams (BDDs)

Graph → Table



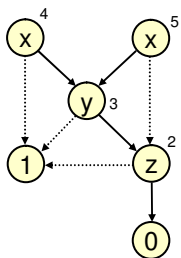
Number nodes of graph

Graph → Table



2	(z,1,0)
3	(y,1,2)
4	(x,1,3)
5	(x,2,3)

Graph → Table → Function



i	tab(i)
2	(z,1,0)
3	(y,1,2)
4	(x,1,3)
5	(x,2,3)

Graph minimal iff tab injective

Constant Time Realization of cond

$\text{cond}(x,n,n') =$
 if $n=n'$ then n
 else if $(x,n,n') \in \text{Dom}(\text{tab}^{-1})$
 then $\text{tab}^{-1}(x,n,n')$
 else let $n'' =$ least number not in Dom tab
 in $\text{tab} := \text{tab}[n'' := (x,n,n')]$;
 n''

Implement tab^{-1} with hashing